

INGINERIE VIRTUALĂ ȘI FABRICAȚIE COMPETITIVĂ (în limba engleză)

Anul 1 (1 sg.), Sem 2, 2021-2022

		Sapt. 1	Sapt. 2	Sapt. 3	Sapt. 4	Sapt. 5	Sapt. 6	Sapt. 7	Sapt. 8	Sapt. 9	Sapt. 10	Sapt. 11	Sapt. 12	Sapt. 13	Sapt. 14
LUNI	16-18	PSF (C)	PSF (C)	MP (C)	MP (C)	PFC (C)	PFC (C)	PC 2	FV (C)	FV (C)	PC 2	ENG (S)	ENG (S)	PC 2	PC 2
	18-20	PSF (C)	PSF (C)	MP (C)	MP (C)	PFC (C)	PFC (C)	PC 2	FV (C)	FV (C)	PC 2	ENG (S)	ENG (S)	PC 2	PC 2
	20-22	PSF (L)	PSF (L)	MP (L)	MP (L)	PFC (P)	PFC (L)	PC 2	FV (L)	FV (L)	PC 2			PC 2	PC 2
MARTI	16-18	PSF (C)	PSF (C)	MP (C)	MP (C)	PFC (C)	PFC (C)	PC 2	FV (C)	FV (C)	PC 2	ENG (S)	ENG (S)	PC 2	PC 2
	18-20	PSF (C)	PSF (C)	MP (C)	MP (C)	PFC (C)	PFC (C)	PC 2	FV (L)	FV (C)	PC 2	ENG (S)	ENG (S)	PC 2	PC 2
	20-22	PSF (L)	PSF (L)	MP (L)	MP (L)	PFC (P)	PFC (L)	PC 2	FV (L)	FV (L)	PC 2			PC 2	PC 2
MERCURI	16-18	PSF (C)	PSF (C)	MP (C)	MP (C)	PFC (C)	PFC (C)	PC 2	FV (L)	FV (L)	PC 2	ENG (S)	ENG (S)	PC 2	PC 2
	18-20	PSF (C)	PSF (C)	MP (C)	MP (C)	PFC (C)	PFC (C)	PC 2	FV (L)	FV (L)	PC 2	ENG (S)	ENG (S)	PC 2	PC 2
	20-22	PSF (L)	PSF (L)	MP (L)	MP (L)	PFC (P)	PFC (L)	PC 2	FV (L)	FV (L)	PC 2			PC 2	PC 2
JOI	16-18	PSF (C)	PC 2	MP (C)	PC 2	PC 2	PFC (C)	PC 2	PC 2	FV (L)	PC 2	ENG (S)	PC 2	PC 2	PC 2
	18-20	PSF (C)	PC 2	MP (C)	PC 2	PC 2	PFC (C)	PC 2	PC 2	FV (L)	PC 2	ENG (S)	PC 2	PC 2	PC 2
	20-22	PSF (L)	PC 2	MP (L)	PC 2	PC 2	PFC (L)	PC 2	PC 2	FV (L)	PC 2		PC 2	PC 2	PC 2
VINERI	16-18	PC 2	PC 2	PC 2	PC 2	PC 2	PC 2	PC 2		PC 2		PC 2	PC 2	PC 2	PC 2
	18-20	PC 2	PC 2	PC 2	PC 2	PC 2	PC 2	PC 2		PC 2		PC 2	PC 2	PC 2	PC 2
	20-22	PC 2	PC 2	PC 2	PC 2	PC 2	PC 2	PC 2		PC 2		PC 2		PC 2	PC 2

Proiectare pentru fabricație competitivă (PFC) 2C+1P – Prof. Bâlc N./Conf. Leordean D.V. (Sala M205C)

Precizia sistemelor de fabricație (PSF) 2C+1L – Prof. Popa M.S. (Sala B02)

Fabricație virtuală (FV) 1C+2L – Conf. Damian M (Sala G112)

Managementul proiectelor (MP) 2C+1L – Conf. Popan Alina/Drd. Popa Ovidiu (Sala M205C)

Engleză (ENG) 2S – Lector Negoescu M. (Sala B102)

Practică de cercetare II (PC 2)

(C) – curs, (S) – seminar, (L) – lucrări